A343 BACHELOR OF DESIGN (3D ANIMATION)

FACULTY OF ARTS AND EDUCATION



FOR STUDENTS COMMENCING TRIMESTER 1 2021

Last updated 15/02/2021

When you first enrol via StudentConnect and go through the enrolment steps, you may be able to simply confirm any units that are pre-populated for you. You can also add any that you need to do, as part of your first year's enrolment – by using the information on this map and in the Handbook.

You must also complete the following compulsory zero (O) credit point units: AAIO18 Academic Integrity (O credit points)

YEAR 1	Trimester 1		
Year: 2021	Trimester 2		
	Trimester 3		
YEAR 2 Year: 2022	Trimester 1		
	Trimester 2		
	Trimester 3		
YEAR 3 Year: 2023	Trimester 1		
	Trimester 2		
	Trimester 3		

A343 COURSE RULES

- Must pass 24 credit points for course
- Must pass 1 units in {AAI018}
- Must pass ALL units in {ACF107, ACF207, ADA101, ADA102, ADA201, ADA202, ADA203, ADA204, ADD101, ADD102, ADD103, ADD203, ADD209, ADD301, ADD302, ADD303, ADD304}
- Must pass 2 credit points in unit set {Course Electives}
- Must pass at least 6 credit points at level {3}
- Must pass no more than 10 credit points at level {1}

FOR USE ONLY WHEN UNDERTAKING A CONSULTATION WITH A STUDENT ADVISER:

Student ID:		Name:		
Deakin email:			Preferred contact no:	
Year commenced:	Period commenced:	eCOE (if applicable):	Campus:	Mode:
Student adviser:	_			Date:

GENERAL INFORMATION

This course map is a guide only. You must also ensure you meet the course rules and structure as set out in the official <u>University Handbook</u> of the year you commenced your course. This course map has been created to be used electronically.

Not all units are available in all study periods or mode of delivery.

- Full time study is typically three to four units (or credit points) each study period.
- Part time study is typically one to two units (or credit points) each study period part time study will extend the duration of your studies.
- Trimester 3 is typically an optional study period unless it's your first study period and/or a compulsory study period for your course.

Unit options can be found in the 'Advanced Unit Search' in the most current year's University Handbook.

If you have applied for or received credit for units as recognition of prior learning (RPL), it may alter the units you need to study.

Please seek advice from a Student Adviser in StudentCentral if you have any queries or need help understanding your course structure and unit options.

A343 BACHELOR OF DESIGN (3D ANIMATION) ELECTIVE UNIT SETS

ACA203 The Art and Design of Sound
ACC317 Communication and Creative Arts Internship A
ACF103 Writing with the Camera
ACF212 Visual Effects and Motion Graphics
ACG308 Screen & Design Industry Project
ACP103 Acting Studio
ADV101 Drawing and Illustration
ADV205 Designing User Experience
ADV206 Iconography and Type
IND101 Introduction to Aboriginal Studies
SIT110 Creative Coding
SIT122 Robotics Studio
SIT183 Application and Design of Virtual and Augmented Reality Systems

Completion Rule

• Must pass 2 credit points in {ACA203, ACC317, ACF103, ACF212, ACG308, ACP103, ADV101, ADV205, ADV206, IND101, SIT110, SIT122, SIT183}

Note(s)

At least one course elective unit must be at Level 1.